

100% Screen-free — Age 3-5

Tale-Bot Pro

Hands-on coding robot set Education Edition



Matatalab Tale-Bot

Matatalab Tale Bot 屢獲殊榮的不插電程式套件，可增強 3 歲以上兒童透過遊戲進行學習的能力。學習程式設計很重要，因為電腦程式教導孩子們進行實驗並賦予他們創造力的信心。



01

TaleBot Pro 介紹

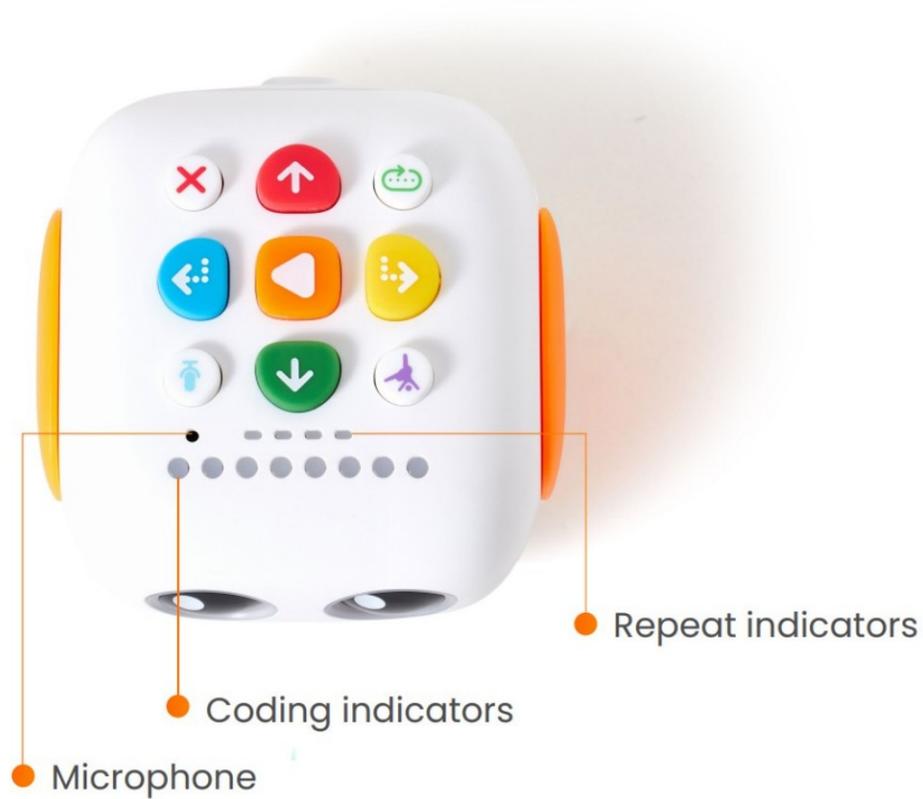
什麼是 Tale Bot Pro

Tale Bot Pro 是一款由 Matatalab 設計的編程機械人

- 主要用於幼兒編程教育
- 利用頭上按鈕進行編程
- 可以配合互動地圖學習
- 懂得多國語言
- 能夠畫畫，亦可以跳舞



TaleBot Pro 編程按鈕



Forward



Backward



Play



Left Turn



Right Turn



Record



Random
Dance



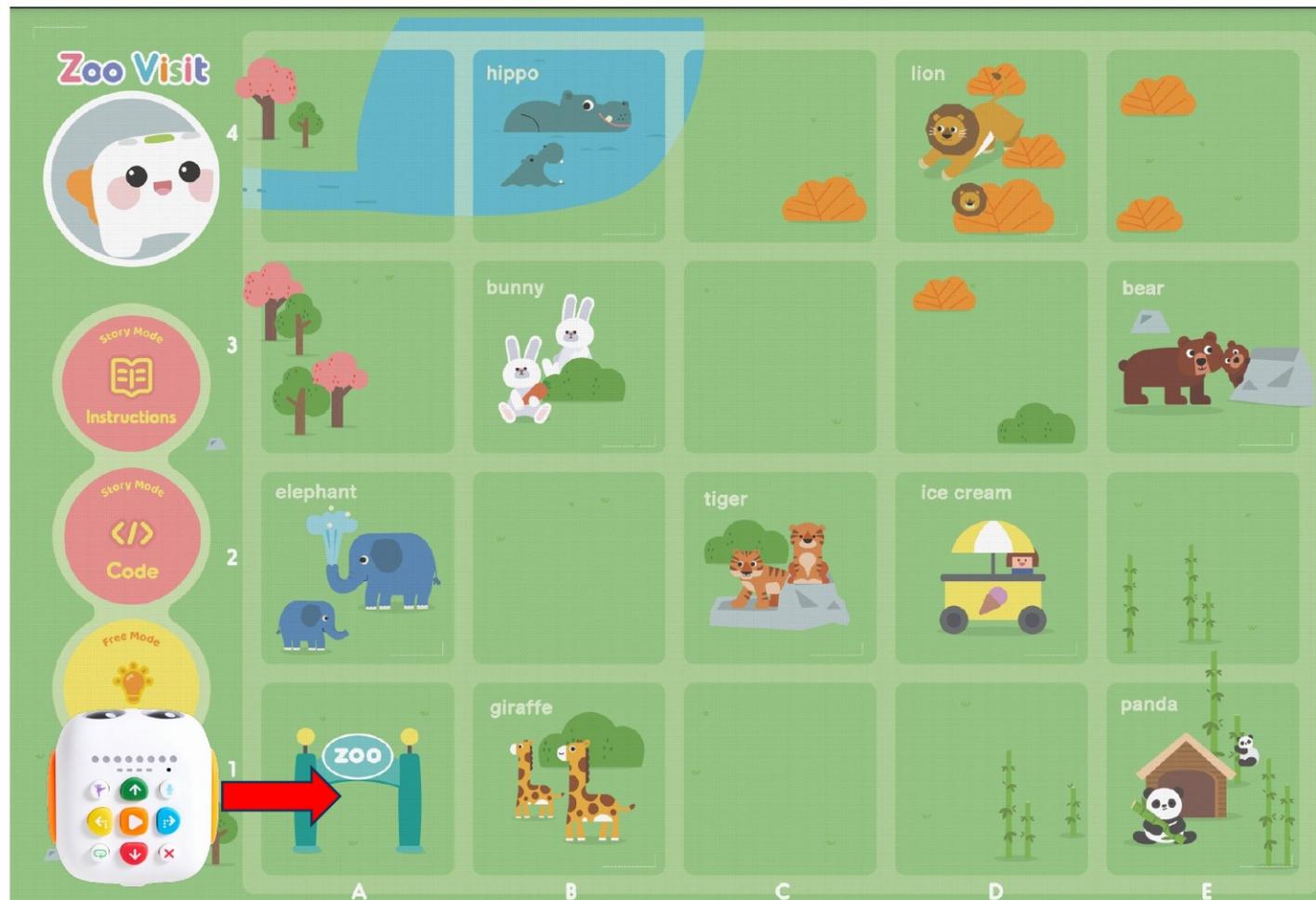
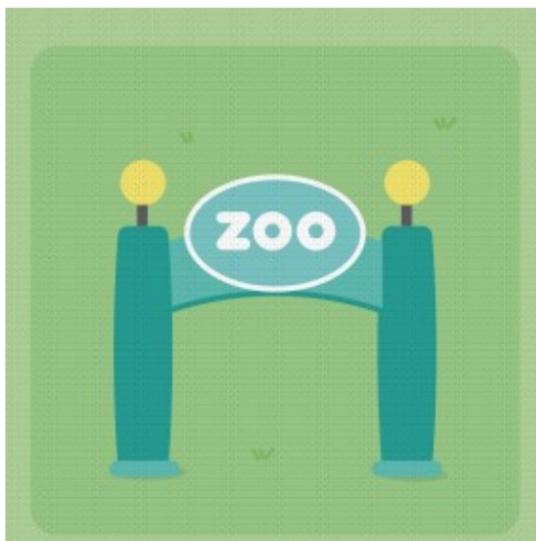
Repeat



Clear

TaleBot Pro 解難學習

把 TaleBot 放到起點



前進到大象 (elephant)

The image shows a game board titled "Zoo Visit" with a grid of 20 animal-themed cards. A white robot character is positioned at the top left. The grid is organized into four rows and five columns, labeled A through E at the bottom. The cards are as follows:

Row	A	B	C	D	E
4	hippo			lion	
3		bunny			bear
2	elephant		tiger	ice cream	
1	giraffe				panda

On the left side of the board, there are three circular buttons: "Instructions" (Story Mode), "Code" (Story Mode), and "Creation" (Free Mode). The "elephant" card in row 2, column A is highlighted with a red border.

前進到大象 (elephant)



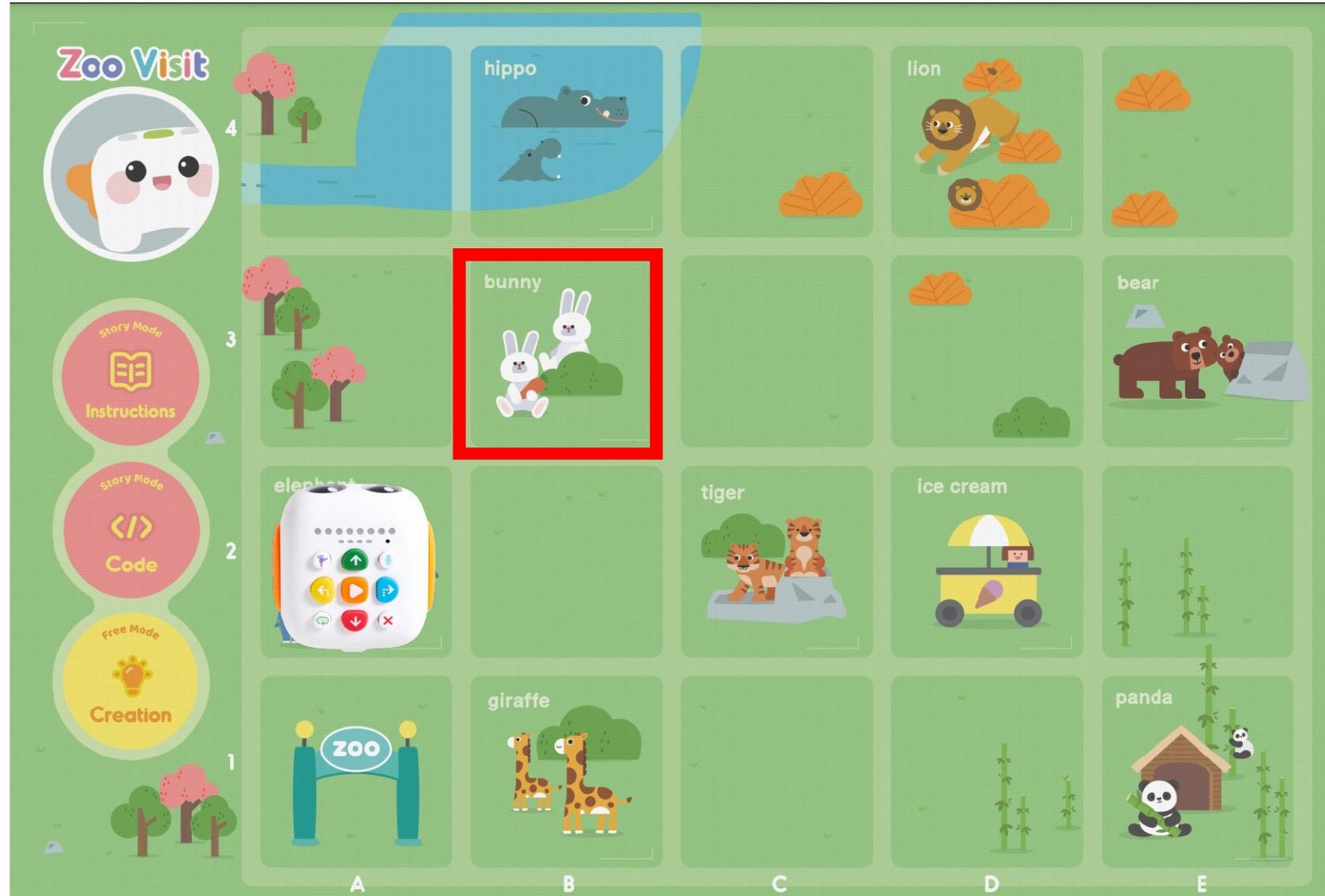
Forward

The image shows a game board titled "Zoo Visit" with a grid of 20 animal-themed tiles. A white robot character is positioned at the top left. The grid is organized as follows:

- Row 1: A blue river tile, a "hippo" tile, an empty tile, a "lion" tile, and an empty tile.
- Row 2: A "bunny" tile, an empty tile, an empty tile, and a "bear" tile.
- Row 3: An "elephant" tile (highlighted with a red border), a "tiger" tile, an "ice cream" tile, and an empty tile.
- Row 4: A white robot character tile, a "giraffe" tile, an empty tile, and a "panda" tile.

On the left side of the board, there are three circular mode buttons: "Story Mode Instructions" (pink), "Story Mode Code" (pink), and "Free Mode Creation" (yellow). A vertical path of numbers 1, 2, 3, and 4 is on the left, with a blue path leading from the robot to the "hippo" tile and then to the "elephant" tile.

前進到白兔 (bunny)



前進到白兔 (bunny)



Forward



Right Turn



Forward

The grid world is titled "Zoo Visit" and features a Talebot robot at the top left. The grid is divided into four rows and five columns, with a path of numbers 1, 2, 3, and 4. The icons in the grid are as follows:

Row	Col 1	Col 2	Col 3	Col 4	Col 5
4	Trees	Waterfall	hippo	Lion	Lion
3	Trees	bunny		Lion	bear
2	Talebot robot	elephant	tiger	ice cream	
1	Zoo entrance	giraffe			panda

Navigation controls on the left include: Forward (green circle with up arrow), Right Turn (blue circle with right arrow), and Forward (green circle with up arrow).

前進到熊貓 (panda)



前進到熊貓 (panda)



Forward



Forward



Forward



Right Turn



Forward



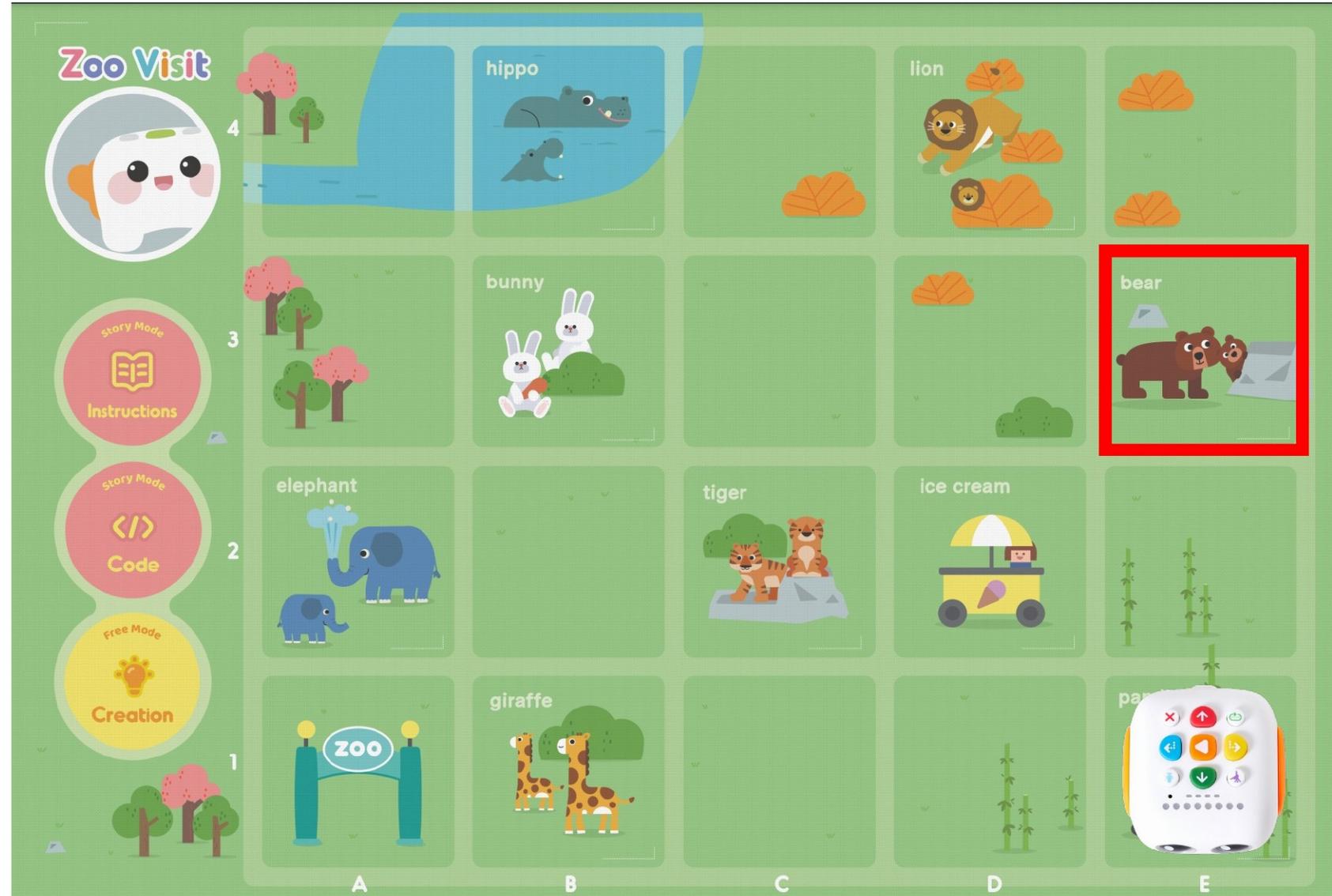
Forward

The grid world is titled "Zoo Visit" and features a Talebot robot at the top left. The grid is divided into four rows and five columns, labeled 1-4 on the left and A-E at the bottom. The icons in the grid are:

- Row 1: Zoo entrance (A), giraffe (B), empty (C), empty (D), panda (E, highlighted with a red box).
- Row 2: elephant (A), empty (B), tiger (C), ice cream stand (D), empty (E).
- Row 3: trees (A), Talebot robot (B), empty (C), lion (D), bear (E).
- Row 4: trees (A), hippo (B), empty (C), lion (D), empty (E).

On the left side of the grid, there are four circular buttons: "Instructions" (Story Mode), "Code" (Story Mode), "Creation" (Free Mode), and a Talebot robot icon.

前進到熊熊 (bear)



前進到熊熊 (bear)



Backward



Backward

The image shows a game interface titled "Zoo Visit" with a character in a white helmet. A path of numbers 1, 2, 3, and 4 is shown on the left. The grid contains the following icons:

- Row 1: hippo, lion
- Row 2: bunny, bear (highlighted with a red box)
- Row 3: elephant, tiger, ice cream
- Row 4: giraffe, panda

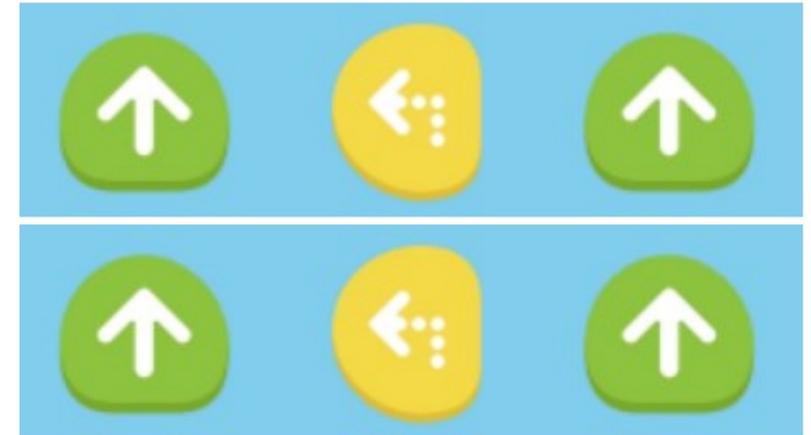
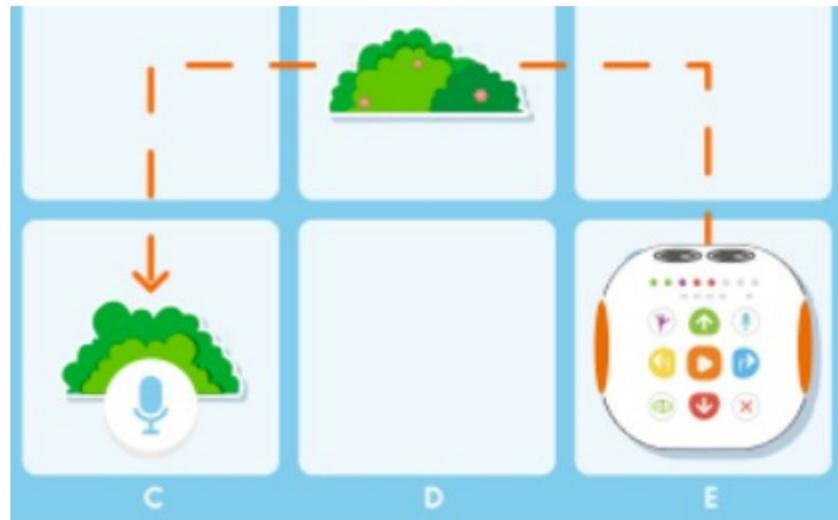
Navigation buttons on the left include "Instructions" (Story Mode), "Code" (Free Mode), and "Creation" (Free Mode). A white robot character is shown at the bottom right.

重覆 (Repeat)

讓 Talebot Pro 重覆指定動作：



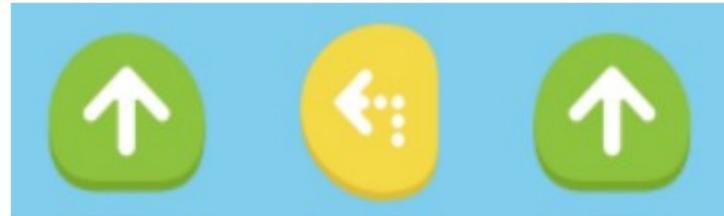
Repeat



重覆 (Repeat)



Repeat

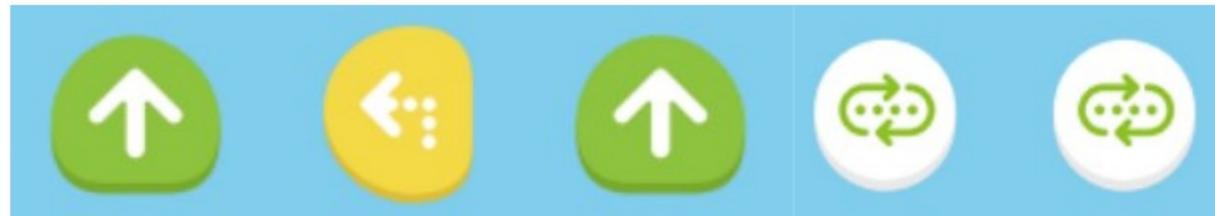


X 2

找到重覆的規律後，

如果需要重覆 2 次，便按 2 下 Repeat

如果需要重覆 3 次，便按 3 下 Repeat



如何使用 Repeat
前進到獅子 (lion) ?

The image shows a grid-based game interface titled "Zoo Visit". On the left, there is a vertical sidebar with four modes: "Creation" (Free Mode, yellow), "Code" (Story Mode, pink), "Instructions" (Story Mode, pink), and "Story Mode" (pink). At the top left is a Talebot robot icon. The main grid is a 4x5 grid of cells. The top row contains a river scene, a hippo, a lion (highlighted with a red border), and another lion. The second row contains trees, two bunnies, a bear, and another bear. The third row contains an elephant, two tigers, an ice cream cart, and bamboo. The bottom row contains the Talebot robot, two giraffes, bamboo, and a panda. The grid is labeled with numbers 1, 2, 3, 4 on the left and letters A, B, C, D, E at the bottom.

如何使用 Repeat 前進到獅子 (lion) ?



Zoo Visit

4

hippo

lion

3

bunny

bear

2

elephant

tiger

ice cream

1

giraffe

panda

A B C D E

Story Mode Instructions

Code

Free Mode Creation

Talebot robot

Detailed description: A grid-based game interface titled 'Zoo Visit'. On the left, a Talebot robot is shown with a path of four arrows leading from its starting position at the bottom center to the 'lion' icon in the top-right cell. The grid contains various animal icons: hippo, lion, bunny, bear, elephant, tiger, ice cream, giraffe, and panda. The 'lion' icon is highlighted with a red border. The grid is labeled with numbers 1-4 on the left and letters A-E at the bottom. On the far left, there are two sets of control buttons: three 'Forward' buttons and one 'Right Turn' button.

如何使用 Repeat 前進到獅子 (lion) ?



Forward



Forward



Forward



Right Turn



Repeat



Repeat

The image shows a 'Zoo Visit' grid with a Talebot robot at the start. The grid is organized into four rows and five columns. The rows are labeled 1, 2, 3, and 4 on the left. The columns are labeled A, B, C, D, and E at the bottom. The grid contains the following elements:

- Row 1:** Talebot robot (A), giraffe (B), empty (C), empty (D), panda (E).
- Row 2:** elephant (A), empty (B), tiger (C), ice cream (D), empty (E).
- Row 3:** empty (A), bunny (B), empty (C), empty (D), bear (E).
- Row 4:** empty (A), hippo (B), empty (C), lion (D, highlighted with a red box), empty (E).

On the left side of the grid, there are three circular mode buttons: 'Story Mode Instructions' (top), 'Story Mode Code' (middle), and 'Free Mode Creation' (bottom). The lion icon in the D4 cell is highlighted with a red border.